

FarCry@20220717-134001

Capture Points taken: 1 out of 3

Events

Timestamp	Event	State
17.07.2022, 14:14:07	game_over	EPILOG
17.07.2022, 14:14:07	ag02 ⇒ defended	RUNNING
17.07.2022, 14:10:50	ag02 ⇒ defused	RUNNING
17.07.2022, 14:10:49	ag02 ⇒ fused	RUNNING
17.07.2022, 13:55:50	ag02 ⇒ defused	RUNNING
17.07.2022, 13:55:39	ag02 ⇒ fused	RUNNING
17.07.2022, 13:51:52	ag02 ⇒ defused	RUNNING
17.07.2022, 13:51:52	ag02 ⇒ activated	RUNNING
17.07.2022, 13:51:52	ag01 ⇒ taken	RUNNING
17.07.2022, 13:49:52	ag01 ⇒ fused	RUNNING
17.07.2022, 13:44:46	ag01 ⇒ defused	RUNNING
17.07.2022, 13:44:20	ag01 ⇒ fused	RUNNING
17.07.2022, 13:44:07	ag01 ⇒ defused	TEAMS_READY
17.07.2022, 13:44:07	ag01 ⇒ activated	TEAMS_READY
17.07.2022, 13:44:07	run	RUNNING
17.07.2022, 13:43:37	ready	TEAMS_READY
17.07.2022, 13:43:37	prepare	TEAMS_NOT_READY
17.07.2022, 13:40:01	reset	PROLOG

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https://flashheart.de/doku.php/rlgs:history:2022:july:farcry_at_20220717-141431

Last update: **2024/12/28 13:05**

