

Conquest@20220626-145131

Team Red → 83 ⇔ 0 ← Team Blue

Number of Respawns

Team Red: 14
Team Blue: 14

Events

| Timestamp | Event | State |
|----------------------|-----------------------------|---------|
| 26.06.2022, 15:07:13 | game_over | EPILOG |
| 26.06.2022, 15:07:12 | RED Team Respawn #14 | RUNNING |
| 26.06.2022, 15:06:04 | BLUE Team Respawn #14 | RUNNING |
| 26.06.2022, 15:05:52 | RED Team Respawn #13 | RUNNING |
| 26.06.2022, 15:05:44 | RED Team Respawn #12 | RUNNING |
| 26.06.2022, 15:05:22 | BLUE Team Respawn #13 | RUNNING |
| 26.06.2022, 15:05:20 | BLUE Team Respawn #12 | RUNNING |
| 26.06.2022, 15:05:09 | BLUE Team Respawn #11 | RUNNING |
| 26.06.2022, 15:05:02 | BLUE Team Respawn #10 | RUNNING |
| 26.06.2022, 15:04:43 | BLUE Team Respawn #9 | RUNNING |
| 26.06.2022, 15:04:17 | RED Team Respawn #11 | RUNNING |
| 26.06.2022, 15:03:49 | BLUE Team Respawn #8 | RUNNING |
| 26.06.2022, 15:02:45 | RED Team Respawn #10 | RUNNING |
| 26.06.2022, 15:01:45 | RED Team Respawn #9 | RUNNING |
| 26.06.2022, 15:01:39 | Agent ag02 switched to BLUE | RUNNING |
| 26.06.2022, 15:01:06 | RED Team Respawn #8 | RUNNING |
| 26.06.2022, 15:01:05 | RED Team Respawn #7 | RUNNING |
| 26.06.2022, 15:00:49 | BLUE Team Respawn #7 | RUNNING |
| 26.06.2022, 15:00:45 | Agent ag02 switched to RED | RUNNING |
| 26.06.2022, 15:00:21 | RED Team Respawn #6 | RUNNING |
| 26.06.2022, 15:00:10 | RED Team Respawn #5 | RUNNING |
| 26.06.2022, 15:00:00 | Agent ag07 switched to BLUE | RUNNING |
| 26.06.2022, 14:59:05 | RED Team Respawn #4 | RUNNING |
| 26.06.2022, 14:58:25 | Agent ag05 switched to RED | RUNNING |
| 26.06.2022, 14:58:24 | Agent ag05 switched to BLUE | RUNNING |
| 26.06.2022, 14:58:23 | RED Team Respawn #3 | RUNNING |
| 26.06.2022, 14:58:22 | BLUE Team Respawn #6 | RUNNING |
| 26.06.2022, 14:58:19 | BLUE Team Respawn #5 | RUNNING |
| 26.06.2022, 14:58:17 | BLUE Team Respawn #4 | RUNNING |
| 26.06.2022, 14:58:10 | RED Team Respawn #2 | RUNNING |
| 26.06.2022, 14:57:23 | RED Team Respawn #1 | RUNNING |

Last update: 2024/12/28 13:05
rlgs:history:2022:june:conquest-20220626-150734 <https://flashheart.de/doku.php/rlgs:history:2022:june:conquest-20220626-150734>

| Timestamp | Event | State |
|----------------------|-----------------------------|-----------------|
| 26.06.2022, 14:56:51 | BLUE Team Respawn #3 | RUNNING |
| 26.06.2022, 14:56:47 | BLUE Team Respawn #2 | RUNNING |
| 26.06.2022, 14:56:46 | Agent ag03 switched to RED | RUNNING |
| 26.06.2022, 14:56:36 | Agent ag03 switched to BLUE | RUNNING |
| 26.06.2022, 14:56:35 | BLUE Team Respawn #1 | RUNNING |
| 26.06.2022, 14:56:27 | Agent ag06 switched to RED | RUNNING |
| 26.06.2022, 14:56:26 | Agent ag06 switched to BLUE | RUNNING |
| 26.06.2022, 14:56:24 | Agent ag02 switched to BLUE | RUNNING |
| 26.06.2022, 14:56:12 | run | RUNNING |
| 26.06.2022, 14:55:42 | ready | TEAMS_READY |
| 26.06.2022, 14:55:42 | prepare | TEAMS_NOT_READY |
| 26.06.2022, 14:51:31 | reset | PROLOG |

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